

# Cub Scout Pack Program Planner

Theme Disability Awareness Date	Attendance
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Time	Minutes	Activity Type	Activity Description	Equipment	Leader
	5	Ceremony	Opening Parade	Australian Flag Prayer Book	
	10	Game	Goggle Soccer	Soccer Ball Bubble Wrap	
	15	Discussion	Disability Discussion	Disability Sign Questions	
	10	Activity	All Fingers & No Thumbs	Masking Tape	
	10	Activity	Finger Spelling	Finger Spelling Sheets	
	10	Activity	Talking Without Words	Paper Pen/Pencil	
	10	Game	Stuck With You	Crackers Bread & Butter knife Jam or other spread	
	10	Game	Wheelchair Race/Relay	Wheelchair Witches Hats	
	10	Activity	I Can't Hear You	Ear Plugs	
	5	Game	Balloon Balance	Balloons	
	10	Discussion	Disability Awareness	Nil	CSL
	5	Ceremony	Final Parade	Flag Prayer Book	
		Dismiss	Home		

**NOTE:** All resources for this program are available from the dedicated Scouts in Action Website <a href="http://www.scoutsinactionweek.com">http://www.scoutsinactionweek.com</a>

Downloads include: This program Disability Sign Finger Spelling Chart



#### **OPENING PARADE**

## **Preparation for Opening Parade**

Inspection is carried out in Sixes before Cub Scouts enter the Parade circle. This gives the Leaders the opportunity to ensure that the Cub Scouts are correctly dressed to pay respect to the flag, and make any comments to each Cub Scout. The inspection should be brief. The flag, correctly folded for breaking, is hoisted to the masthead by the duty Sixer before the parade is called. A Cub Scout is selected to lead "Do Our Best".

Leader: "Pack, Pack, Pack".

**Cub Scouts:** Respond with "PACK" loudly & sharply as they form a circle standing "at ease".

Leader: moves to the centre of the circle and holds both arms out at shoulder level.

Cub Scouts: come to the "Alert".

Leader: Lowers arms in a firm movement, until they are against the side.

**Cub Scouts:** Lower to the squatting position, with chins up and heads back, and go straight into the Grand Howl.

**Cub Scouts:** The first three fingers of each hand should be extended and close together, arms straight and touching the floor in front of them.

Selected Cub Scout: "AR KAY LA".

Cub Scouts: "WE---E---LL, D---O--O O---U---R (drawn out) BEST" (is short and sharp).

## Selected Cub Scout: "DO YOUR BEST".

Cub Scouts leap into the air and listen to the leader's response. The same three fingers remain extended and close together to become the ears of the Cub Scout pointing upwards, touching each temple in front of the ears.

#### Cub Scouts: "W E'----L DO OUR BEST"

During this response the Cub Scouts drop their left hand, while their right hand is held in the Scout Salute position.

Only the Leader taking the Grand Howl salutes, all other Leaders and recruits stand at the Alert.

**Leader:** "Thank you Pack" Moves back into the circle.

Leader: "Duty Cub Scout, prepare to break the flag".

Leader: "Pack, face the flag" - "Break when ready".

Leader: "Pack Salute".

(Duty Cub Scout pulls on halyard and breaks flag) Cub Scouts remain at the Alert until the Duty Cub Scout takes two paces back facing the flag and salutes, then returns to the circle.

Leader: "Prepare for Prayer".



Announcements Tonights Program:	 
Special events:	 
Birthdays:	

Leader: "Cub Scouts break off"

## **Award Scheme**

# Bronze, Silver & Gold Boomerang.

Whilst there is no direct link to the Cub Scout Boomerangs Cub Scouts are still expected to live buy the Cub Scout Law and accepting all is part of a Cub Scouts way of life.

The emphasis this year is to encourage *Disability Awareness* and for our youth members to gain a better understanding of the world around us.

Activities such as Agoonoree and how they fit into the general Scouting program should be discussed.

# **Achievement Badges**

Citizenship (Level 1)

- 2. Community Organisations
  - (a) Name two organisations in your community, other than churches, which help people in need
  - (b) Explain what each of them does.

Citizenship (Level 2)

- 2. Community Organisations
  - (a) Name five organisations or people in your community helping others in need
    - Explain what each of them does.
  - (b) Visit one of these to see how they work and report to the Pack on what you find.

# Special Interest Badge Language Emblem



Deaf Sign Language

- 1. Carry on a simple conversation in deaf sign language for 10 minutes with a deaf person
- 2. Demonstrate an ability to use finger spelling and to 'read back; in that mode
- 3. After reading an easy passage from a book or periodical, retell that passage in sign language
  - A sign dictionary may be used.



Game Goggle Soccer 10 minutes

**Equipment:** Soccer ball or similar

Bubble wrap – enough to cover the eyes of all Cub Scouts Goals (could be chairs or similar marking the goals)

**Activity:** Normal indoor soccer rules apply except Cub Scouts play with a sight

impairment and try playing as normal.

Safety: Ensure the safety of the Cub Scouts as they move around the game area and

ensure there are no obstacles that they could trip over etc.

Activity/Game Knots 10 minutes

**Equipment**: Blind Folds (one per Cub Scout)

Four ropes per six

**Activity:** Each Sixer is given four ropes with a different knot tied in each.

On the word "go "the sixer must undo the knot in the first rope, do it up again, and pass the rope on to the next member of the six and so

on with the rest of the ropes.

As soon as each Cub Scouts in the six gets a rope passed to them

they must undo the knot, do it up again, and pass it on.

When all the Cubs have untied and tied again all the knots, the ropes

are examined.

Most correctly-knotted set wins. Briefly discuss each knot and its use.

Activity Disability Discussion 10 minutes (maximum)

Have the Cub Scouts sit in a circle around the Leader.

Show the sign on the right to the Cub Scouts

Question: "Where have you seen this sign before?"

**Answer:** Toilets, parking spaces, restaurants, shopping centers

Question: "Who knows what it means"

**Answer:** Disability, special needs, people in wheelchairs

We are going to talk about **disability** and our program is about understanding **what disabilities are** and help us think about what it would be like if we had a **disability**.

Question: Can someone tell me what a disability is?

Answer: Let the Cub Scouts come up with their own ideas – try to draw something out

from all of the Cub Scouts.

Discuss key words such as – Can't talk, can't see, can't think clearly, only have one arm or leg, can't hear, in a wheelchair, use sign language, auslan.



Question: Has anyone here ever met or known someone with a disability?

**Answer:** Choose a Cub Scout and let them talk about meeting or knowing someone

with a disability.

Question: Do all people with a disability have a wheelchair?

**Answer:** No, only a few people with a disability have a wheelchair. They have a

problem walking.

Question: Do all people with a disability use sign language?

**Answer:** No, only some people learn sign language because they can't talk clearly.

Question: How did you feel when you saw that person with a disability?

**Answer:** Sometimes you might feel scared. People are usually scared when they see

something new and they don't understand what it is. This is normal.

Explain that in Scouting anyone can join. It does not matter if they have a disability. Scouting is for everyone so we can all have fun together.

Question: How does this fit in with our Promise & Cub Scout Law?

**Answer:** Cub Scouts promise to do their best to help other people.

Cub Scouts are loyal and obedient and they do not give into themselves.

Activity All Fingers & No Thumbs 10 minutes

**Equipment:** Masking tape

Activity: Each Cub Scout is to try and untie and then re-tie their shoelace without

using their thumbs (use the masking tape to fasten down their thumbs)
Challenge each Cub Scout to unto the two bottom most buttons on their shirt

without using their thumbs.

See which Cub Scout can finish first.

**Discussion:** Ask the Cub Scouts the following:

- How did it feel to have impaired use of hand function

- What other activities would it be difficult to do without full use of your

hands?

What activities in Scouting would be difficult to complete?



Activity Finger Spelling 10 minutes

**Equipment:** Sign language alphabet List of words to sign

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Activity:

Divide the Pack into Sixes and then give each Six a sign language sheet and challenge the Sixes to finger spell the following words:

boy run foot girl cat Scout Cubs Group Pack

Once the Cub Scouts grasp the basic concept of finger spelling you can challenge them to spell their full name or even make up sentences and try to have a basic conversation.

Get one to spell a word and the other members have to try and decipher the word.



Activity Talking Without Words 10 minutes

**Equipment**: Paper

Pen/Pencil

**Activity:** Write a simple sentence on a piece of paper, for example, "I like eating

McDonalds".

Show one of the other Cub Scouts in the Six the sentence and ask them to relay the sentence to the rest of the Six without writing/speaking or using any

letters of the alphabet.

Briefly discuss how we can communicate without using words. Would you like to do this all the time? Why?

Game Stuck With You 15 minutes

**Equipment**: Crackers – Salada or similar

Jam

Bread and butter knife

Paper plates

**Method:** Have the Cub Scouts form up in pairs

Get them to hold hands so that they have a free hand each.

Set up a table with the equipment on – have several stations set up

Ask the pairs to get a paper plate, put a cracker on it, take a bread and butter

knife and spread some jam on the cracker.

The one Cub Scout is to pick up the jam cracker and feed it to the other Cub

Scout.

Be prepared for bit of a mess and have cleaning cloths, brooms etc ready.

You might even have Cub Scouts wearing bibs.

Once one has eaten the cracker change over, swap tasks and the other Cub

Scout gets fed.

Game | Mobility Relay | 15 Min

Equipment: Wheelchair (you may need to hire one or the local hospital or special school

may lend you one.

If you can get several, even better

If you cannot get a wheelchair use one chair and a long sash where the Cub Scouts holds the base of the chair and is tied tightly into the chair. The Cub

Scout then moves by holding the chair and walking.

Witches hats

**Game Play:** Have the Cub Scouts race each other around a course or if you have only

one wheelchair then time each Cub Scout completing the course, fastest one

is declared the mobility champ of the Pack

Leader to discuss this activity with the Cub Scouts



Activity I Can't Hear You 10 minutes

**Equipment**: Ear plugs

Two lots of words and simple sentences

**Activity:** Have the pack divide in pairs.

Hand out earplugs to one Cub in each pair and get them to put the ear plugs

in their ears so they cannot hear.

The other Cub Scout tries to 'mouth' words to the 'deaf' Cub who tries to lip-

read the words.

Start with individual words working up to short sentences without any clue to

the topic. (use separate words first for each Cub Scout)

Then swap over and give ear plugs to the other Cub Scout who now plays the

'deaf' person and repeat process as above so they both get a turn.

Dispose of the ear plugs when the activity finishes.

Briefly discuss this activity with the Cub Scouts

Game Balloon Balance 10 minutes

Equipment: Balloons

**Game Play:** Six lined up for a relay.

Each Six is given a balloon.

The first Cub Scout, on the word 'Go', can only use their head to hit the balloon to the other end of the hall and then back again to their Six. The balloon is then passed to the next member and so on until all the Six has had

a go.

The first Six to finish is declared the best balloon head balancers.

Briefly discuss this activity with the Cub Scouts

Discussion	Disability Awareness	10 minutes

Cub Scout Leader encourages Cub Scouts to share their feelings.

#### Highlight

- there are people in our community with disabilities
- they can overcome these in many ways
- it may take time to complete a task to need equipment to help
- all people must strive to do their best

## **CLOSING PARADE**

Leader: "Pack, Pack, Pack".

Cub Scouts: Respond with "PACK" loudly & sharply as they form a circle standing "at

ease".

Leader: moves to the centre of the circle and holds both arms out at shoulder level.

Cub Scouts: come to the "Alert".

**Leader:** Lowers arms in a firm movement, until they are against the side.

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straight into the Grand Howl.

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Leader: "Thank you Pack" Moves back into the circle.

Leader: "Duty Cub Scout, prepare to lower the flag".

Leader: "Pack, face the flag" - "lower when ready" (duty Cub Scout lowers the flag.

Leader: "Pack Salute".

Leader: "Prepare for Prayer".

## **Cub Scout Prayer**

Help us O Lord, to serve you day by day To do our duty, and to enjoy our play To keep the Cub Scout Promise, and to rest, Happy that we have tried to do our best, Amen.

Leader: "Pack Dismiss"