# **Weird Science**

Duty Six:

| Approx<br>Time          | <b>Activity Description</b>  | <b>Equipment Required</b> |
|-------------------------|--|---------------------------|
| 4:30                    | Inspection: Tidy Uniform   |                           |
|                         | Grand Howl   |                           |
| 4:35                    | Wade's Pet Badge Display – he's bringing pet beetles                         | Nil                       |
| 4:45                    | *Bootball  | Ball, witches hats        |
|                         | Two teams, one batting/one fielding. Batter must boot ball out into          |                           |
|                         | fielders and run to other end witches hats. To score a run they must         |                           |
|                         | return without being hit my the ball.  |                           |
| 5:00                    | *Oil & Water   | Nil                       |
|                         | 2 teams stand paired up down the middle of the hall 'water' and 'oil'.       |                           |
|                         | Leader calls out (eg:) 'water' and that team must chase 'oil' to the wall.   |                           |
|                         | If caught swap sides.  |                           |
| 5:10                    | Experiment Bases   |                           |
|                         | Cubs move around different science bases completing experiments.             |                           |
|                         | Equipment can be found in marked shoe boxes.                                 |                           |
|                         | <b>EQUIPMENT</b> Funnel, ping pong ball, basketball, tennis ball, golf ball, |                           |
|                         | spinner, balloons, hair dryer, milk, bowl, food dye, Mentos, soft drink,     |                           |
|                         | paper, cup, tub of water, bird cage pics, glue, skewer, salt, pepper,        |                           |
|                         | woollen jumper, plastic spoon, vinegar, plastic bottle, baking soda.         |                           |
| 5:40                    | Quarters   | Balloon, chalk to quarter |
|                         | Each Six must try and keep a balloon out of their quarter. After 30          | off hall                  |
|                         | seconds a whistle is blown and a point is awarded to each Six that           |                           |
|                         | doesn't have the balloon. The first team to 10 points wins                   |                           |
| 5:45                    | *Scarecrow Tiggy   | Nil                       |
| 5:55                    | Closing Ceremony   |                           |
| * Can be played outside |  |                           |

## **Bird Cage Illusion**

- 1. Start by colouring in the parrot
- 2. Then fold the paper over a skewer (straight down the middle) and glue it.
- 3. When you wiz the picture between your fingers, the parrot will sit inside the cage.

### **Electric Spoon**

- 1. Mix some salt and pepper on a flat surface
- 2. Rub a plastic spoon on your head for 15 seconds
- **3.** Slowly lower the spoon to the pile
- 4. Collect some jumping pepper
- 5. Shake the pepper off the spoon into a pile until it's all separated

### **Moon Bouncing**

- 1. Hold a basketball at chest height and drop it
- 2. Hold a tennis ball at chest height and drop it
- 3. Place the tennis ball on top of the basketball and drop it
- **4.** Now try it with a golf ball and basketball, then golf ball and tennis ball

#### **Hover-ball**

- 1. Set a hairdryer on low heat but high speed and point it upwards
- 2. lower a ping pong ball into the air flow and let go
- 3. Lower a toilet roll tube over the ping pong ball and see if you can suck it up

### **Magnet Ball**

- 1. Put a ping pong ball into a funnel
- 2. Tilt your head back and put the funnel to your lips.
- 3. Blow and slowly tilt the funnel so that the ball should pour out.
- **4.** What happens?

## **Drip-less Paper**

- 1. Scrunch paper up and push inside the bottom of a cup
- 2. Plunge the cup straight down under the water, deep enough that the paper appears to be under the water
- **3.** Hold the cup underwater for 30 seconds
- **4.** Take the glass out of the water and check the paper.

# Writing in Blood

- 1. Lightly scratch a word on your forearm with your fingernail but don't break the skin. The word should be white.
- 2. Now rub your skin and watch the writing turn red.

### **Nervous Colours**

- 1. Pour some milk into a bowl and then drip some food dye on the surface
- 2. Dip a cocktail stick in some detergent and touch the centre of the milk
- 3. Dip the stick again but this time in a blob of colour

### **Geyser**

- 1. Place a packet of Mentos into a tube of paper.
- 2. Pour the tube into an open bottle of fizzy drink and stand back

#### **Inflation**

- 1. Half fill a bottle with a mix that is ½ water and ½ vinegar
- 2. Stretch a balloon and use a funnel to put a tablespoon of baking soda inside.
- 3. Place the end of the balloon over the bottle, careful not to let the baking soda drop into the mix
- 4. Lift the balloon and let the soda fall in

## **Bending Water**

- 1. Rub a blown up balloon on your head
- **2.** Then hold it close to a running tap to see the water stream bending Rub some more balloons on your head and see how many can stick to you

### **Plastic Milk**

- 1. Pour about one cup of milk into a bowl
- 2. Add 5 teaspoons of vinegar
- **3.** Put the mix in the microwave for 1 min
- 4. Slowly strain the liquid to leave a gooey slime in the bottom
- 5. When the solid has cooled a little you can mould it and it will harden up

