

Scout Troop Program Planner

Time	Minutes	Activity Type	Activity Description	Equipment	Leader
00.00	5	Ceremony	Opening Parade	Australian Flag Prayer Book	
00.05	10	Subs	Patrol Corners Collect Subscriptions	Nil	
00.15	20	Game	Blinky Ball	 Ball with a bell inside Cricket Bat/s Cricket stumps or similar object Blindfolds 	
00.35	40 10 min per base	Bases	Disability Bases Base 1 – Foods Base 2 – Tent Pitching Base 3 – All Fingers and No Thumbs Base 4 – What was that?		
01.15	30	Guest	Guest Speaker		
01.45	10	Patrol Time	Check off badgework and Patrol Discussion		
01.55	5	Ceremony	Final Parade Presentations Announcements	Australian Flag Prayer Book	
02.00		Dismiss	Home		

NOTE: All resources for this program are available from the dedicated Scouts in Action Website http://www.scoutsinactionweek.com

Downloads include: This program	
Announcements Tonights Program:	
Special events:	
Birthdays:	



AWARD SCHEME Pioneer - Citizenship

1 Values

- a) Promise & Law
 - i) Know and understand the Scout Promise and Law.
 - ii) Show your Scout Leader that you are doing your best to keep the Scout Promise and you are living by the Scout Law.

6 Activities

a) With your Patrol, find out what facilities (health, education, leisure, and social) are available in your local area for people of Scout age. These maybe provided by your local government and/or other service providers. Find out who runs them (Department of Health, Department of Education, Local Council etc) and present your findings to the Troop

7 Community

With members of your Patrol, visit an organisation that services your local community. Find out what service it provides and how it is organized. Such an organisation could be local seat of government, community service agency, local TV or radio station, newspaper, urban or rural fire service, ambulance station, police station, emergency services, forestry, sewerage agency etc. (For Disability Awareness an appropriate agency (refer to 'Peak Bodies' http://www.scoutsinactionweek.com) could be selected and investigated).

Explorer - Citizenship

1 Values

- a) Promise & Law
 - i) Know and understand the Scout Promise and Law
 Discuss with your Scout Leader the part that the Scout Promise and Law plays in your life.

Adventurer - Citizenship

7 Community

Organise for your Patrol to visit one of the service facilities outlined in Pioneer Citizenship 7, and understand the contribution made to the community by the organisation selected.

(For Disability Awareness an appropriate agency (refer to 'Peak Bodies' http://www.scoutsinactionweek.com) could be selected and investigated).









Proficiency Badge Community

To gain the Community Badge you must complete all the requirements for A, B and C

Range: Meals on Wheels, charity food collection and distribution, service clubs, charitable organisations (refer to Peak Bodies http://www.scoutsinactionweek.com) etc.

A INVESTIGATE

Discover ways your Group could be of assistance to your chosen organisation, or the community as a whole.

B SKILL

Show by your active participation that you have an interest in local community needs other than emergency services.

C ACTIVITY

Report to the Troop how you became, and how they could become, more relevant within the community. In the report mention contacts etc, to streamline future activities.

Other or Special Interest Badge

Deaf Sign Language

- 1. Carry out a simple conversation with a deaf person in sign language for 10 minutes.
- 2. Demonstrate an ability to use finger spelling and to 'read back' in that mode
- 3. After reading an easy passage from a book or periodical, retell that passage in sign language. A sign language dictionary may be used.





Game/Relay	Blinky Ball	20 Min
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Blinky Ball is a game of cricket for the blind. Players play a 'normal' game of cricket but are blindfolded. The umpire (Patrol Leader/Patrol member) is the only sighted person.

Equipment: Balls with bells inside (you may have to make these)

Cricket bats

Stumps or similar object (rubbish bin) Blind Folds, scarves, bubble wrap etc.

Activity:

Either divide the Troop into two teams or if you have sufficient Patrols they can challenge each other to a game of Blinky Ball (see above).

Each team should have an umpire/Patrol Leader/Patrol member to act as a spotter to help guide members to the ball during game play.

Blinky Ball is played as normal cricket with a bowler, batter and fielders except that everyone is blindfolded.

Leaders should discuss with the Scouts the difficulties, frustrations and issues encountered during the game. Leaders should highlight what it would be like to be vision impaired.

Game Variation – play the game as per above but cover everyone's eyes with bubble wrap to show vision impairment instead of total blindness.

Base 1 - Foods

Equipment: Various items of food to make up a meal (spaghetti bolognese). One group to have food colourings, additives, dairy, gluten and preservatives. Have another group of ingredients that have no colourings, additives, dairy, gluten and preservatives.

Method:

Mix up the items above.

Explain to the Scouts that some people are unable to eat certain foods due to their bodies not being able to process the food or the food has some sort of reaction on the person.

Scouts to sort the items into two groups, one with all the ingredients that we would find everyday in a supermarket if we wanted to make spaghetti bolognese and the other group of ingredients that exclude ingredients that may have an unwanted affect on some people.

We cannot always just eat what we want and in some ways this can be a disability for some people.



Base 2 - Blindfold Tent Pitching

Equipment: Blindfolds

Hike tent or similar

Method:

Show the tent to the Scouts. Let the familiarize themselves with each part, tent, fly, poles, guy ropes, pegs) Blindfold several members of the Patrol – some may want to observe what happens and after 5 minutes provide some verbal instructions if no progress has occurred.

Scouts are then to attempt to erect the hike tent 'blind'.

Discuss this activity with the Scouts in terms of what it would be like to be blind or have reduced vision and to complete everyday tasks.

Base 3 - All Fingers & No Thumbs

Equipment: Masking tape or first aid sticking plaster

Ropes

Method:

Use tape or first aid sticking plaster to fasten down thumbs.

Give each Scout a rope and ask them to attempt to tie the following Scoutcraft activities:

Reef Knot Clove hitch Sheet Bend

Rolling Hitch

Fold, hoist and break the Australian flag

Put a band aid on another Scout

After the activity get the Patrol together and ask the following:

How did it feel to have impaired use of hand function?

What other activities would it be difficult to do in Scouts?

How would you go in tying your shoelace or make a hot drink?

Base 4 - What was that?

Equipment: Ear Plugs

Scout Record Book

Method:

Patrol to divide into pairs

One scout places ear plugs into his/her ears

The other Scout reads a section of the Scout Record Book or tries to have a conversation with the 'deaf' Scout.

Scouts then swap over so everyone gets to be a 'deaf' Scout.

Leader then gets the Patrol together and discussed the following:

How did it feel to have to talk to someone else without full hearing?

Did you find yourself yelling at the 'deaf' Scout?

How did it feel not being to hear properly?

Did you have to concentrate much harder to hear than 'normal'?

Did you understand what the other person was saying?

Activity Guest Speaker 15 min	Activity	Guest Speaker	15 min
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Equipment: Nil

Method:

There are many people with disabilities who live as normal a life as they can despite their disability. To highlight this have someone with a disability (it could be someone from your own Group) to come and talk about their particular disability and how they live their life.

Invite Scouts to ask questions about performing simple tasks that many take for granted.

There are a number of agencies throughout Australia. Their contact numbers can be found in your local White Pages or local community guide from your Council.

Discussion	Disability Awareness	
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Scouts Leader to have a brief discussion with the Troop to confirm:

- There are many people with disabilities, some permanent, some temporary.
- Many Scouting activities can be completed using other ways and sometimes they may take longer to finish.
- We all need to be sensitive to other's needs.

Closing Parade

